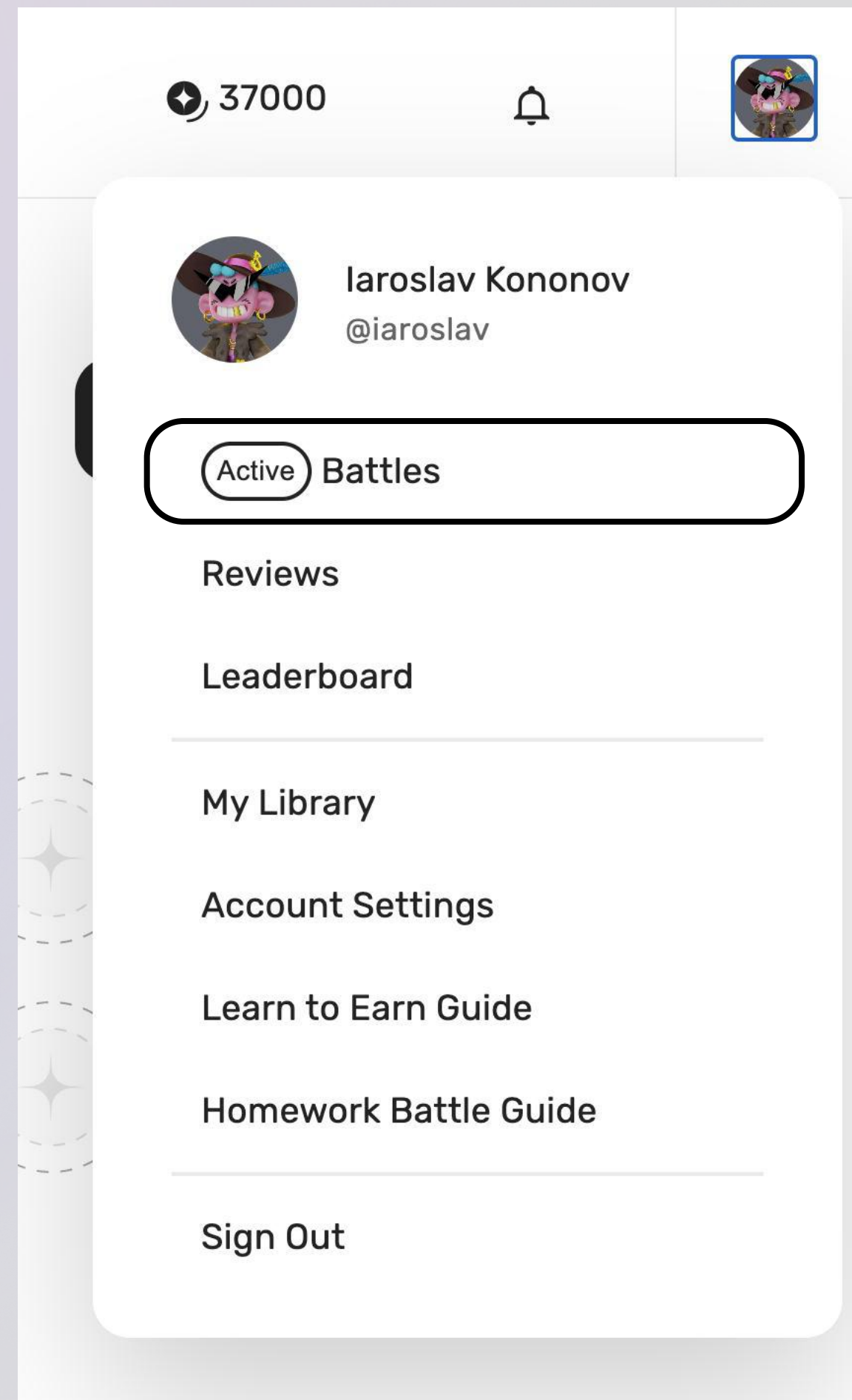


Homework Battle Guide



← Click on your profile picture

← Click on Active Battles

Click on Emotion Battles

Emotion Battles

0 My Battles

You will see all available Battles

Weekly Battle

Ended

Week 2

by Motion Design School

Join us for a week-long battle, open to all, regardless of style or technique. Show your skills and let's strive for victory together!

8 total participants

Aggregated Award: 5000

Battle details

Weekly Battle

Ended

Week 1

by Motion Design School

Join us for a week-long battle, open to all, regardless of style or technique. Show your skills and let's strive for victory together!

3 total participants

Aggregated Award: 5000

Battle details

Click on Battle Details

Homework battle

Ends in 7d 23h 40m

Controllers. Forearm Twist

Battle Description. A practical structured course on combining frame-by-frame animation and After Effects. You will learn how to create frame-by-frame animation, add it to your motion design projects and create scenes full of captivating motion and characters.


Battle creator

Dmitry Novozhilov

lesson from the course: [Rigging and Animation with Moho](#)

Invite

Share



Battle task

Specification

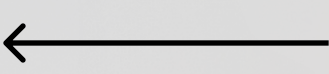
You will learn how to create frame-by-frame animation, add it to your motion design projects and create scenes full of captivating motion and characters.

- Animate this scene using an alternate character.
- An Illustrator file for each character has been provided.
- Animate them roughly in Adobe Animate.
- Clean up the character animation using shape layers in After Effects or Frame by frame in Animate if you prefer.
- Add secondary animation with shape layers.
- Animate the background elements and add texture to complete the scene.

Aggregated reward

5000

Join battle



You will see the end date of the battle.

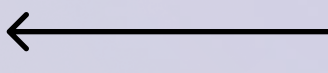


Number of Participants



If you win the battle, you will earn:

- 1st place: 5000
- 2nd place: 2500
- 3rd place: 1000



Click on join Battle


 8 total participants

reward → Aggregated reward: 5000

Battle Winner



S.De
5 Level

 Award won: 5000

 Total number of votes: 9

 Opponents overcome: 3

Hide details ^

Your work will compete with submissions from other users.



Final



shampinion
S.De



3

Semi Final



AmedeoTraversa



3

Round 1



S.De



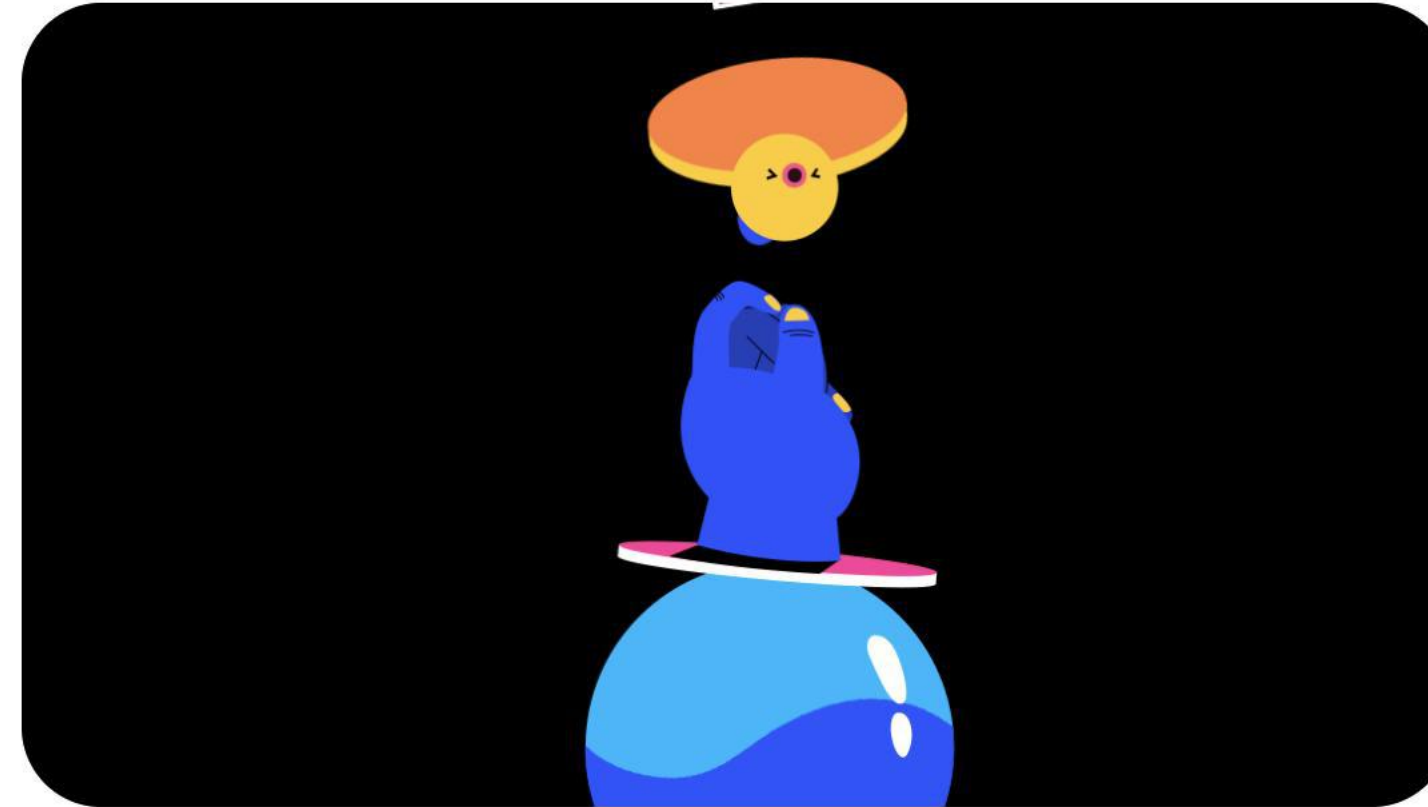
3



S.De
5 Level



ErfanTalebizadeh
5 Level



shampinion

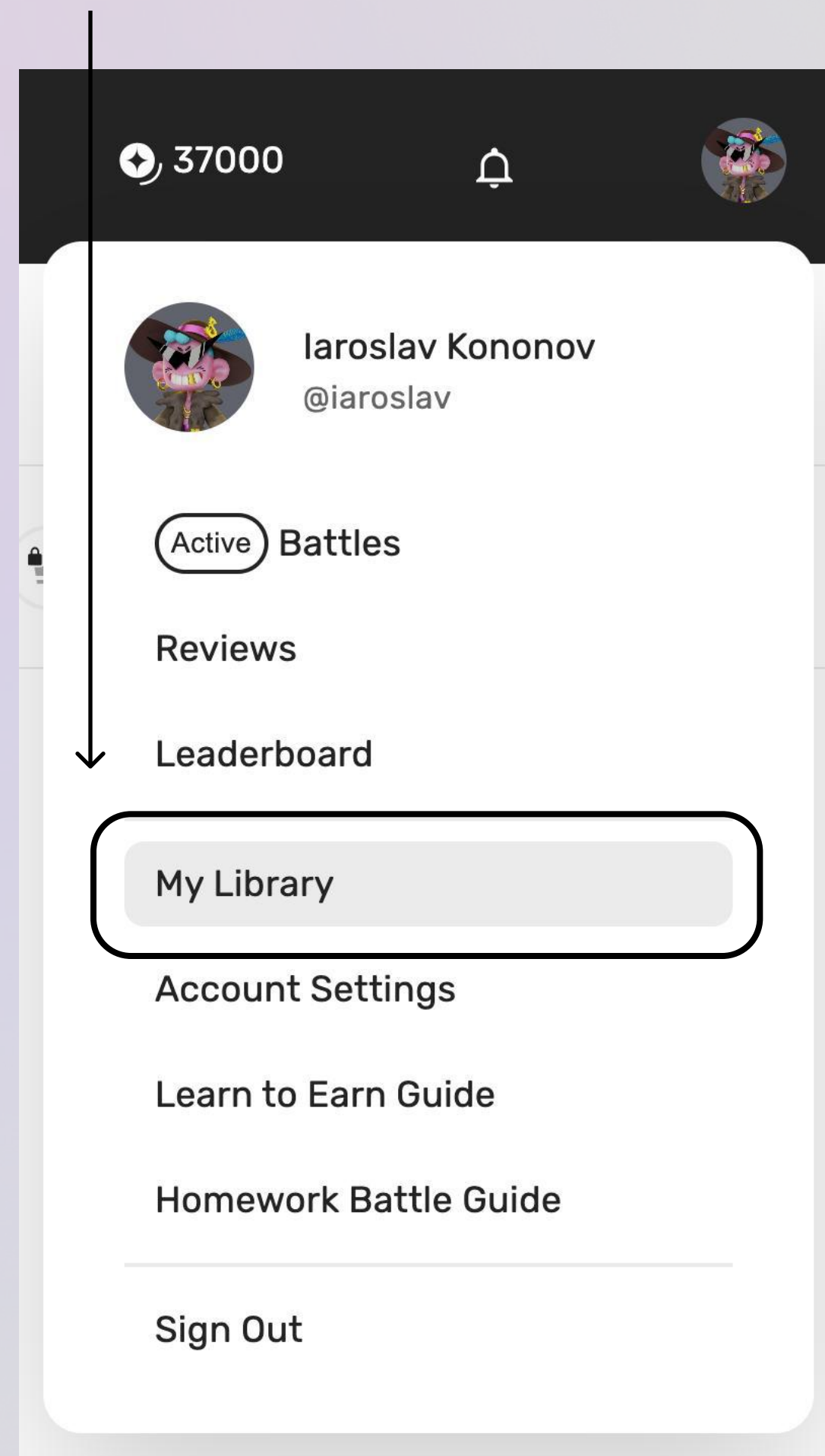
👍 Voted for S.De

I choose the first animation, it looks very smooth and funny. On the second animation, the bottle on the platform moves strangely, there is no smoothness. You also need to change the animation of the water. It seems to predominate on the right side, and does not spread to the left side.

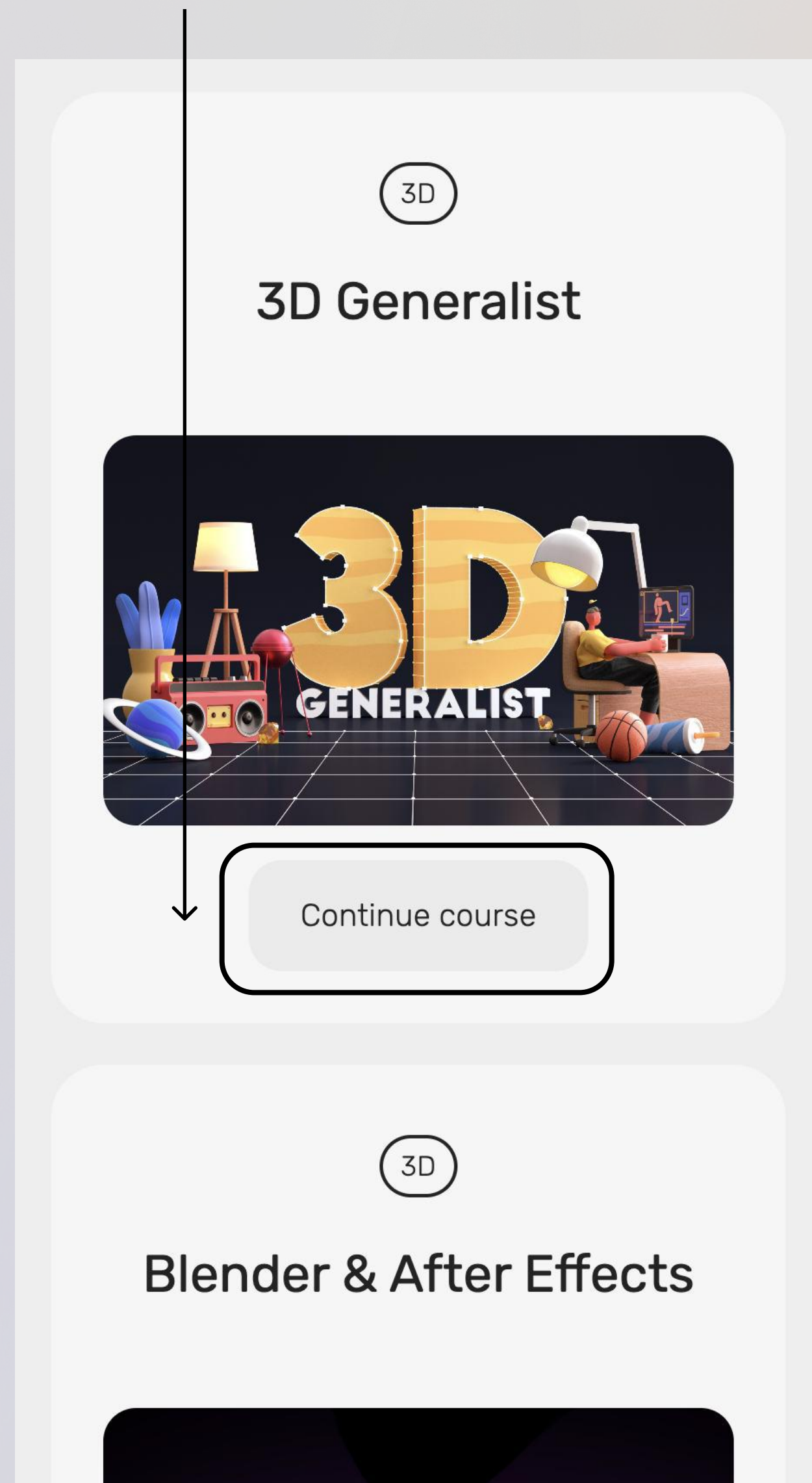
Your work will compete against others by being paired with another entry. Our coaches will evaluate both and decide which one is better—yours or your competitor's. If your work is chosen as better, it will advance to the next round, continuing until it reaches the final.

How to Submit Your Work for the Battle?

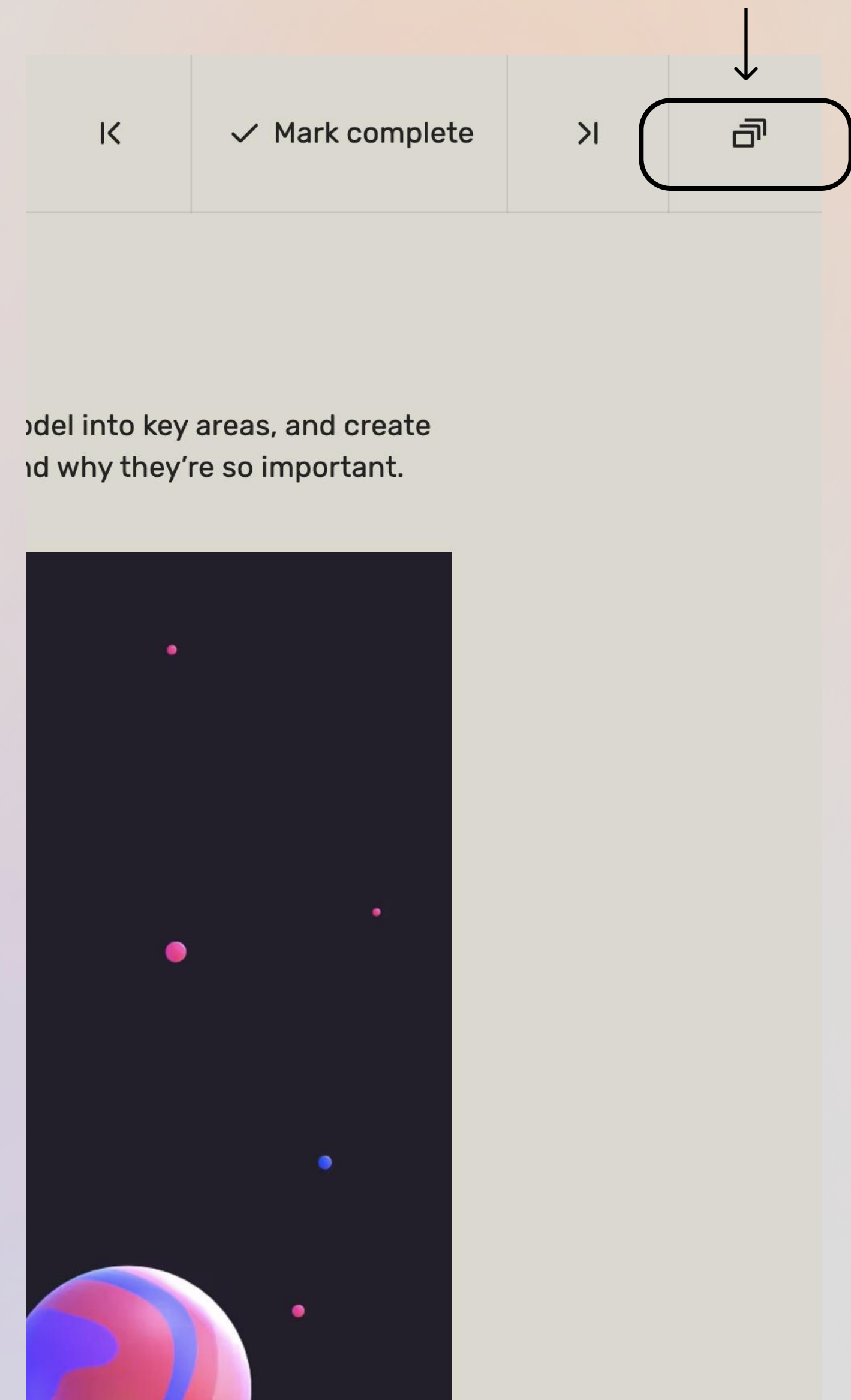
Click My Library



Click Continue



Click to View All Lessons



Mark All Lessons as Completed

→	Complete 8%
Introduction to 3D Generalist course	<input type="radio"/>
#1 Blocking	<input checked="" type="radio"/>
#2 Head Topology	<input type="radio"/>
#3 Body Topology	<input type="radio"/>
#4 Rigging pt. 1: Joints. Skin. Weights	<input type="radio"/>
#5 Rigging pt. 2: Controllers. Xpresso. IK/FK	<input type="radio"/>
#6 Rigging pt. 3: Controllers. Forearm Twist. Bendy Bones	<input type="radio"/>
#7 Rigging pt. 4: Face Rig. Pose Morphs	<input type="radio"/>

Click Start Test

#10 Cloth Simulation	<input type="radio"/>
#11 Assembling. Shading. Lighting. Render	<input type="radio"/>
Project files	<input type="radio"/>
Ready to test your knowledge?	<input checked="" type="radio"/>

Test 1

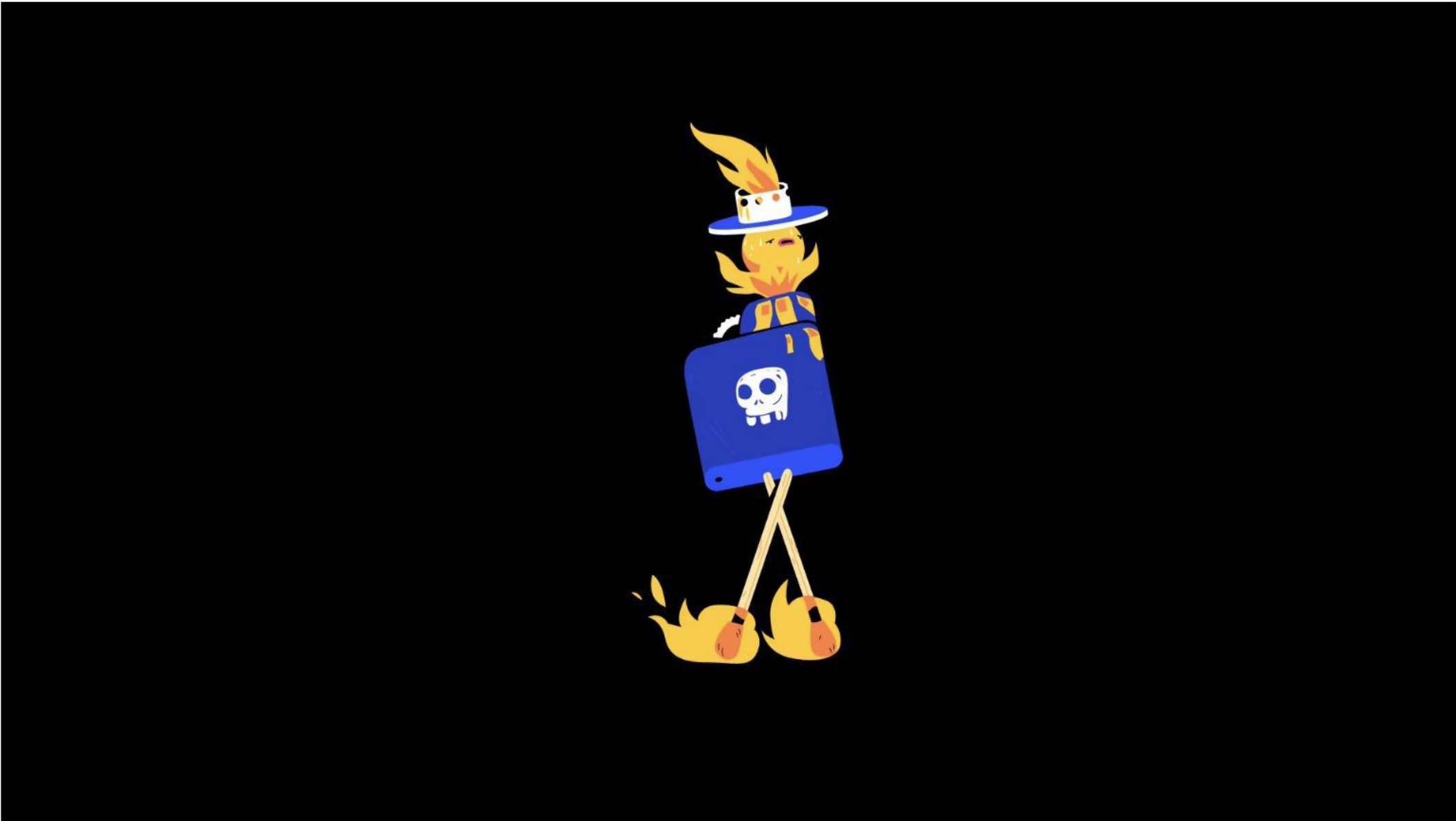
Test 2

Test 3

Test 4

Test 5

By Author [renaud-lavency](#)



Download Attachment

Test One | 3D Generalist

Transform the 2D illustration into a stunning 3D animation by carefully modeling the character and environment to preserve the original design’s essence.

Task

Remember about central aspects of the animation:

- A – Amplitude** More amplitude, more attention to the object
- B – Balance** How objects interact with the environment and with each other
- C – Creativity** Staging, Storytelling, Secondary Action
- D – Design** Everything meets the guidelines of design
- E – Easings** Slow in and Slow out
- F – Frequency** It’s a timing
- O – Offset** Nothing moves at the same time
- L – Lazy** Don’t be lazy. Fix every little detail before sending the result!

Specification

- Resolution:
- 960x540px
- Format:
- GIF
 - Max 10MB
 - Duration: 5-sec max

By Author [renaud-lavency](#)

Once you've completed the animation, upload it following the provided specifications and submit it for review.

Drag and drop or [Browse](#)

GIF format only, 960x540px, 10MB max

Upload your work result

Submit for review

Once you've uploaded your result, our coaches will review it and provide feedback along with a rating ranging from 1 to 3 stars.

Test 1

Test 2

Test 3

Test 4

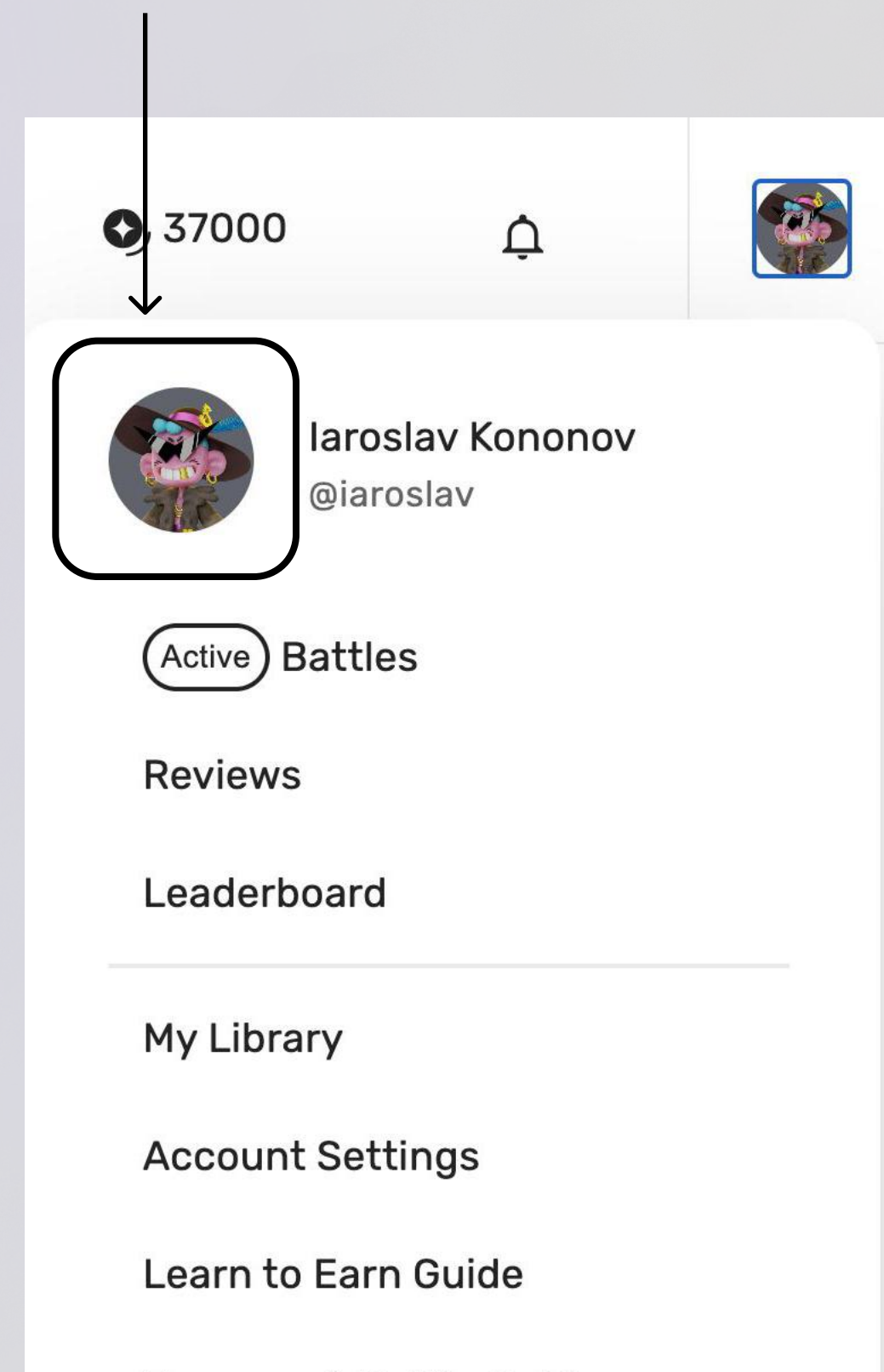
Test is passing review

The review can take up to 24 hours. We will notify you when your work has been evaluated. You can proceed to the next test.

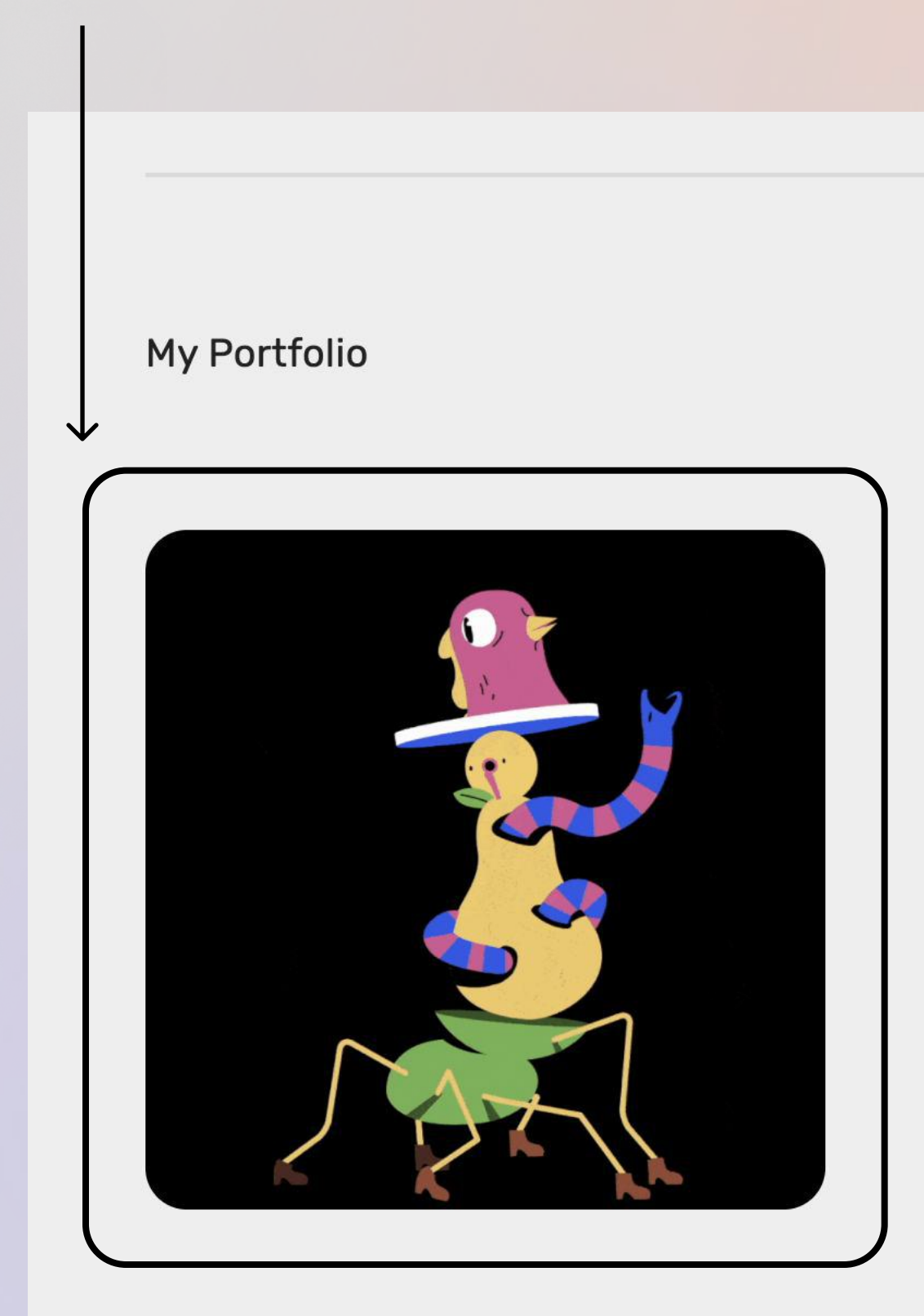
You cannot upload your work for review now. Please wait for the current review to finish

After approval, click on your profile and scroll down to see your submission listed as a portfolio item.

Click on the Icon



Click on your work




If you're satisfied with the feedback from our coach and the rating you received, you can choose to either resubmit your work to aim for a higher rating or send it to the battle to compete with others.




[< Back](#)

Homework from the "Motion Beast 2 - Test One"

[Send to battle >](#)



 DesignQ

Rejected

Generate a random character using Balenciaguys extension.
Animate it according to the guidelines below.

×

Guideline

×

Appeal




×

Creativity

Overall

Battle history

Average score

1,6   

Reward Claimed December 19, 2022

Once you submit your work to the battle, you will receive notifications about whether your work wins or loses in each pairing until the battle concludes, which lasts for one month. If you secure 1st, 2nd, or 3rd place, you will receive a cash reward.

Good luck, Champion!